

GNC Games

1. Simon Says

2. Draw Ice Breaker questions out of a hat

3. Show & Tell

4. Pictionary

Teacher or children choose a card. They must draw what is on the card for the class to guess.

5. Charades

Teacher and or children choose a card. They must act out what is on the card. This can be done with teams. Each time their team is able to guess what is being acted out they get a certain number of points.

6. Guess the Superhero

There will be two or three clues or question about a superhero. The children will guess who they think the superhero is. Instead of clues there can be paper with the superhero's logo on it.

7. Exercise bag

Teachers choose from a bag the different exercises or motions the class will do. It can include: Jumping jacks, arm circles, touch your toes, hop on one foot, leg lifts, spin in a circle etc.

8. Twenty Objects

Put 20 objects on a table and give students a minute to memorize them. Cover the objects with a cloth and ask the students to write down as many as they can remember. You might choose to use objects related to your current module of study or that are connected in some other way.

9. Freeze Dance

Play some an active song while kids move or dance in place. When the music stops the children must freeze. Whoever moves when the music stops is out and must sit down.

10. Sports gallery

“*Sports gallery*” is a very intensive example of an energizer. The teacher calls out different sports skills. The students must mimic them for at least 10 seconds. After a while the teacher speeds up the tempo. A few sports skills the teacher can call out:

- Shooting a jump shot
- Juggling a soccer ball
- Dancing like a ballerina
- Batting a baseball
- Swinging a golf club
- Downhill skiing
- Serving a tennis ball
- Shooting an arrow
- etc.

11. Likeable Lucie

Students think of an adjective to describe themselves. The adjective must suit the student and must also start with the first letter of their name.

The students must memorize every name. The first student just says his name, but the second and the rest of the students must name the previous names before saying their name. The last students will have to do the hard work.

For example: 1. Likeable Lucie - 2. Likeable Lucie and Precious Petra - 3. Likeable Lucie, Precious Petra and Tiny Tom

12. The Same Game

The teacher reads from a card or list things the children have at home or in their family. Such as “*I have a brother. I have a dog. I have a cat. I have a sister. I like football, baseball, basketball, soccer... ext.*” The children raise their hand if they can relate to what is said. Children will see how much they have in common with each other.

13. Hot & Cold Word Up!

Hide an object such as a Bible or something small. Choose a child to close their eyes in the back of the room. Hide the object in an easy location. The class yells the Word Up when the child closer to the object. They whisper the Word Up when they are further away from the object.

14. What's in the Bag

Choose a child to come up front. They reach into a bag and try to describe what they feel. Give them 20-30 seconds to guess what the object is. When they know what is in the bag, they shout it out. This can be done in teams or as individuals. The bags can include small items or toys.